Computing

Lesson 3: Being Effective

Vector Drawing

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¹ Materials from the Teach Computing Curriculum created by the National Centre for Computing Education



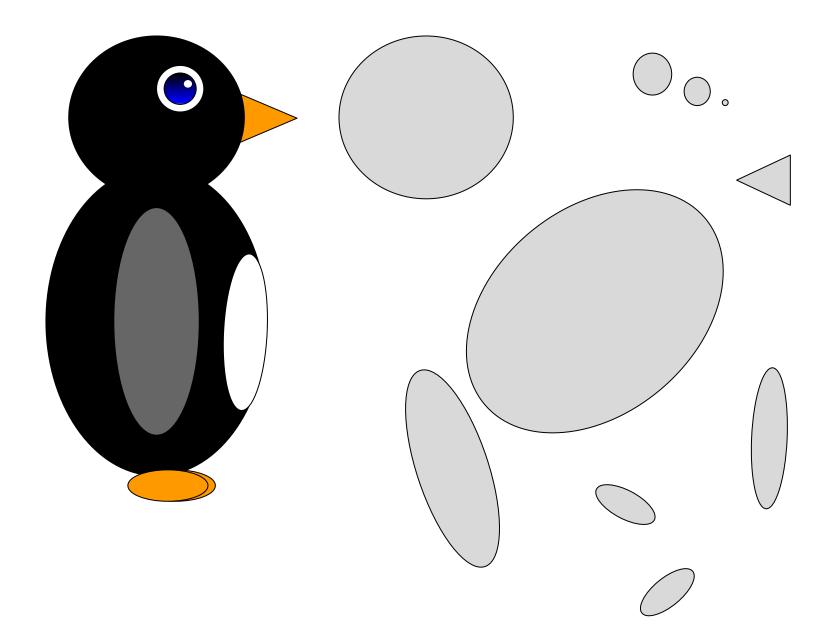


Task 1: Build a penguin

Open this link to make a copy of the activity in Google Drawings:

oaknat.uk/comp-make-penguin

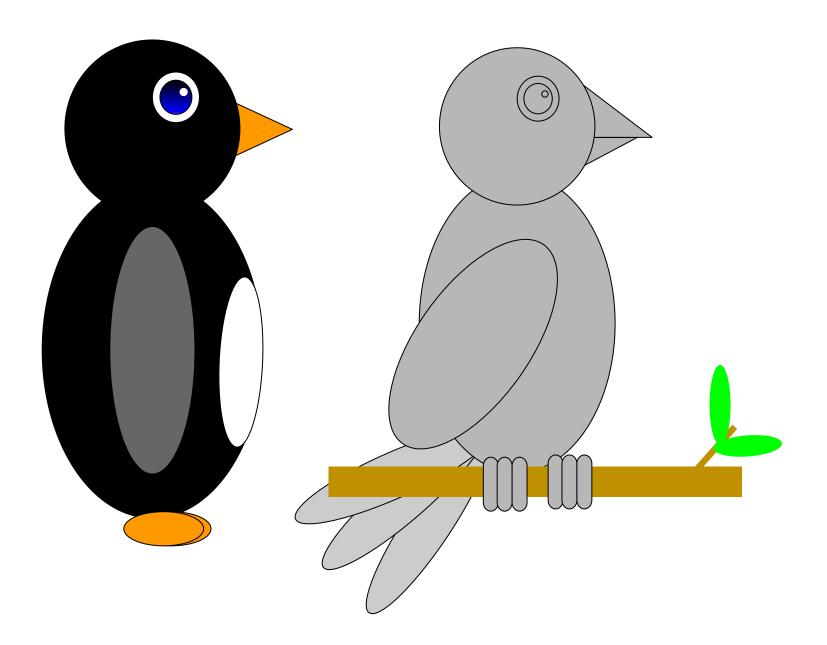
Then, on Google Drawings, rotate and resize shapes to build a penguin.





Task 2: Design a parrot

- Use this design to draw your own parrot.
- It does not have to be exactly the same as this one.
- Think about which shapes you will need to use and which shapes you need to create.





Task 3: Colourful parrots

Use a combination of fill colours, line effects, and adding extra shapes to design your own colourful parrot.

