Lesson 1: What is 3D modelling?
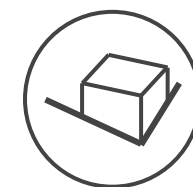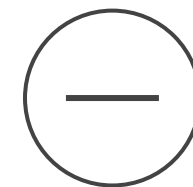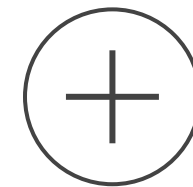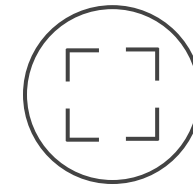
Computing

3D modelling

Josh Crossman

Task 1 - Exploring the 3D space

Open tinkercad.com

Write some notes about what each of the function buttons allow you to do.

Task 2 - Creating a 3D maze

- Add more 3D boxes to your Workplane for the walls of your maze.
- Add cylinders for the start and end point.
- Use the viewing angle to check your objects are connected and in line.