

Communication and Language: Celebrations and Festivals - Building Understanding

How to Take Turns in Games

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For this lesson you will need

- Learner's favourite game
- A small toy
- A small motivational prize



Let's get ready.

- Find a quiet space to work away from distractions
- Find somewhere with lots of space to spread out
- Make sure your resources are nearby
- Use a familiar reference to indicate that the activity is going to start. This could be a symbol, sound or song.





Now it's time to complete the activity

Introduce Turn Taking Language

Use the list supplied to introduce the language used to refer to turn taking using a fun pointing activity



Now it's time to complete the activity

Begin to Practise Turn Taking

Begin to practise turn taking using the learner's favourite toy. The person who is holding the toy is the person who should be taking their turn. Practise this using a conversation between two people



Now it's time to complete the activity

Play Game

Play the learner's favourite game with two or more people. Use the turn taking language provided to guide the learner between turns. Reward the best turn taker at the end of the activity.



Make it easier

Limit the amount of people taking part in the game and increase the amount of support around who's turn it is.

Make it harder

Reduce the amount of support provided

Add more people to the game.

Add more rules to the game to make the objective more difficult.

More ideas

Apply all the techniques used in this activity to a household board game.

Apply techniques to everyday household situations such as conversations around the dinner table.

