Computing

# Lesson 1: Get in Gear

**Computer Systems** 

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<sup>1</sup> Materials from the Teach Computing Curriculum created by the National Centre for Computing Education



## Task 1 - Antikythera mechanism

Would you call the Antikythera mechanism a computer?

How is the mechanism similar or different to modern computers? **Similarities** Differences

To help you answer these questions, you can also ask yourself the following questions:

- Why would such a mechanism be created? What sort of problem does it solve? 2
- Why were computers created? What sort of problems do they solve?



### Task 2 - Your software? - part 1

Can you give an example of a program that you use to write documents? **Note:** You can name a specific program or the **category** that such a program would belong to.

Can you give an example of a program that you use to **visit websites**?

**Note:** You can name a specific program or the **category** that such a program would belong to.

Can you give an example of a program that you use to get creative (e.g. manipulate videos, images, or sounds)?

**Note:** You can name a specific program or the **category** that such a program would belong to.



### Task 2 - Your programs - part 2

Name at least **three** additional programs that you are familiar with.

**Note**: You are **not** allowed to include any of the programs from the previous task and you are only allowed to name **one** game.

**Tip**: Apps (which is short for 'applications') are programs too, so you can name apps here as well.

1. 2. 3.

Can you give an example of a program that you use to get creative (e.g. manipulate videos, images, or sounds)?

**Note:** You can name a specific program or the **category** that such a program would belong to.



### Task - Are you sure it's a program? - part 3

Sometimes, it's not so straightforward to tell if something is a program or not. It may help if you ask yourself: does it perform a task? Does it process data?

Are the videos, images, and sounds on your computer programs?

**Note**: Please justify your answer in brief.

You have probably heard of Android, Linux, macOS, iOS, or Windows. These all belong to the same category: they are all **operating systems**. Are they programs?

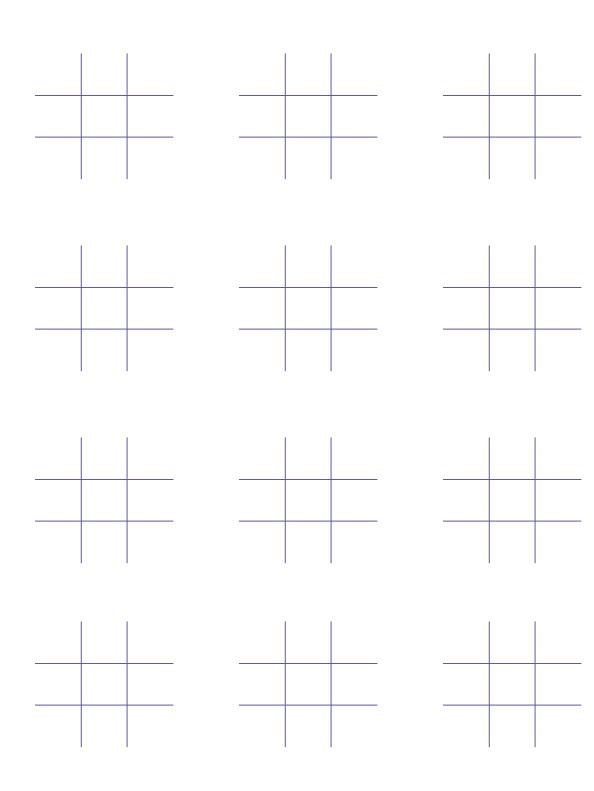
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### Task 3 - The intelligent piece of paper

- **Move 0.** draw the noughts and crosses 3x3 grid
- **Move 1.** write X in top left-hand corner wait for the other player to write O in a square
- **Move 2.** IF the bottom right-hand square is empty THEN write X in the bottom right-hand square ELSE write X in the bottom left-hand square wait for the other player to write O in a square







## Task 3 (continued) - The intelligent piece of

Moves 3–4

### **REPEAT 2 TIMES**

IF there is a line with two Xs and an empty square THEN write X in that empty square (win) TERMINATE

ELSE IF there is a line with two Os and an empty square THEN write X in that empty square (block opponent) ELSE

write X in any available corner

wait for the other player to write O in a square

### Move 5

write X in the remaining available square



